

June Elementary Specials at the Elkridge Branch

Elementary Explorers - Saturdays in June: 6/4, 6/18 - 2:00-2:45 pm, ages 6-11. *Ticket required.*

Explore the world around you! Enjoy fun games and activities relating to different topics in reading & writing, STEM, and fun & games.

Read Together, Learn Together Book Club - Mondays in June: 6/6, 6/13, 6/17 - 4:30-5:00 pm, ages 5-7. *Ticket required.*

Take a dive into our wonderful collection of books! Come read out loud together, discuss the books, learn by asking and answering questions and complete activities related to the books.

Fairy Tale Engineering: Billy Goats Gruff - Wednesday 6/8 - 3:00-3:45 pm, ages 6-9. *Ticket required.*

HCPSS closes early! Explore a classic story with fun related problem-solving activities.

Make It: Decoupage Picture Frames - Thursday, 6/9 - 5:30-6:30 pm, ages 6+ with adult. *Registration required.*

Make a decoupage picture mat and frame with your family to take home. This could make a great gift for a friend or family member! Decoupage is the art of decorating an object by gluing colored paper cutouts onto it. Learn about how to use this practice with a basic picture frame and mat. Dress for mess.

Choose to Reuse: DIY Planter - Saturday, 6/11 - 2:00-2:45 pm, ages 6-9. *Registration required.*

Create a planter from a plastic bottle and decorate it while reading about plant life cycles and the power of choosing to reuse. Then plant some seeds in your planter and take them home to watch them grow! Materials provided. Dress for mess!

STEM Fun: Code & Go Robot Mouse - Wednesday, 6/22 - 5:30-6:15 pm, ages 6-9. *Ticket required.*

Explore the science of coding and programming with Colby, the programmable mouse.

Book Bingo - Thursday, 6/23 - 1:30-2:30 pm, ages 5-10. *Ticket required.*

Play bingo featuring book characters and win a book to keep!

Explore the Water Cycle - Thursday, 6/23 - 3:00-3:45 pm, ages 7-10. *Ticket required.*

Learn about the incredible journey water makes through the water cycle! Read a book then travel as a drop of water through the water cycle in a fun game. Will you get stuck in an iceberg or move quickly through the cycle? Roll a dice to determine your path!

*For ticketed classes, visit our children's desk beginning 15 minutes before class to pick up a free ticket. For registered classes, call, stop by, or visit us online at hclibrary.org to register beginning one week before class.